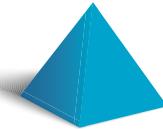


# CREATING VALUE

Student name: \_\_\_\_\_ Class: \_\_\_\_\_

Transform **SHAPES** into **FORMS** using **VALUE**

1. Define a light source and direction.



2. Lighten the area close to the light to create a highlight.



3. Darken the area farthest from the light to create a shadow.



4. Create a cast shadow.



CONTOUR HATCHING



CROSS HATCHING



HATCHING



STIPPLING

## LET'S PRACTICE!

Use at least two different techniques (*hatching, contour hatching, cross-hatching, blending, or stippling*).

